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Cognitive imaging in visual data-driven decision-support systems

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- Cognitive imaging technologies
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Foreword

Within data-driven types of decision-support systems (DSS, DDDSS), visual decision-support systems are those that try to inspire operator to find solution (decision) by producing visual representation of the data.

Traditional approaches, that utilize traditional scientific visualization techniques such as 2D and 3D plots, vector fields, surface maps etc, works well when subject to represent is relatively simply structured data, low-dimensioned and weak interconnected. However, modern scientific experiments, as those in astrophysics observations, generate huge volumes of multidimensional complicated data.

Information big-bang first causes



New informatics, computing and communications techniques and technologies

New observational techniques and technologies



Cognitive visualization

More sophisticated approach for visualizing of big volumes of multidimensional data is that based on the cognitive machine graphics techniques, which, for example, are used in visualization system Space Walker (SW).

In contrast to illustrative ones, the cognitive images are aimed to make clear and evident some difficult scientific concepts and promote us with a new

knowledge.



Cognitive visualization

It is known that the human intuition is activated in the case of the visualization of data. For the first time this was clearly demonstrated in the works Zenkin (1991), in which, in particular, it is shown as the observation of the cognitive means, connected with the properties of the natural numbers series, it made it possible to formulate and to prove a number of new theorems on the Warring problem.

At present questions of "obtaining", fixations, "mastering" of empirical experience are considered in such promising trend of information theory as engineering of knowledge. Specifically, in this direction actively are used the achievements of cognitive psychology, epistemology and mathematical means of relational algebra.



Cognitive visualization

Experimental psychology has already sufficiently long ago developed and are investigated the effects of suggestion, and so the graphic, acoustic and tactile means of the stimulation of the consciousness of the human operator. In this sense the systems of cognitive machine drawing are only one additional subset of the interesting technical equipment, which generate new psychological phenomena.

The phenomenon of cognitive machine drawing, for the first time scientifically noted by Zenkin, consists of the generation on the screen of display of the special graphic representations, which create in the brain of human operator entertainment means.



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The essence of cognitive effect lies in the fact that man receives the moving projection as pseudo-three-dimensional object characterizing multidimensional means in the multidimensional space. Taking into account the fact that the user can easily change the direction of projection, its emotional possibilities can be easily begun to operate for the formation of cognitive multidimensional means.

Preliminary scaling is indicative along the axes with the aid of the ordinal statistician it ensures authenticity and robustness of this means (Gorohov, Vitkovskiy 1994).



The possibility of the generation of the visual means of the multidimensional cloud of data is very important, since man cannot, examining the multidimensional tables of data see these multidimensional means.

The algorithms and the programs, which achieve a projection of this cloud to the twodimensional hyperplane Q, which coincides with the plane of the display screen, are proposed for this. The organization of projection to plane Q lies in the fact that is constructed the coordinate system, attached to this plane. A change of orienting the plane Q is expressed as the values of the guides of cosines.



Should be noted the striking property of the two-dimensional projection of multidimensional data on the display screen to cause in the brain of man of operator pseudothree-dimensional means during the dynamic motion of data in the multidimensional phase space.

This fact involved the comfortable perception of multidimensional data by man. It is possible that the already existing procedures of the contemporary probability theory and mathematical statistics can give and already give the methods of cognitive visualization.



Space Walker system

Appropriate the cognitive pictures not only make evident and clear the sense of complex and difficult scientific concepts, but promote, - and not so very rarely, - a birth of a new knowledge.

On the basis of the cognitive graphics concept, we worked out the SW-system for visualization and analysis. It allows to train and to aggravate intuition of researcher, to raise his interest and motivation to the creative, scientific cognition, to realize process of dialogue with the very problems simultaneously.



Space Walker system

If many objects are studied, then it is possible to present them in the form of cloud of points in the multidimensional parameters (indications) space. The configuration of this cloud bears extensive information about the observed objects.

The form of this multidimensional cloud characterizes the multidimensional connections between different parameters for the uniform objects. These connections are expressed in the form of multidimensional figures; the direction of tangents to indicates nature and force of statistical them connections. If initial objects are divided into different clusters (the most different possible classes), then this be reflected in the form of multidimensional means as its partition into the whimsical family of clouds.



SpaceWalker 3D image



SpaceHedgehog system

The Space Hedgehog system is the next step in the cognitive means of the multidimensional data analyze. The technique and technology cognitive 6D visualization of the multidimensional data is developed on the basis of the cognitive visualization research and technology development.

The Space Hedgehog system allows direct dynamic visualization of 6D objects. It is developed with use of experience of the program Space Walker creation and its applications.



3D vector image



SpaceWalker to SpaceHedgehog



SpaceHedgehog 6D image



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Non-Cartesian image projection





Hubble Deep Field image



Hubble Deep Field PRC96-01a · ST Scl OPO · January 15, 1996 · R. Williams (ST Scl), NASA

Hubble Deep Field Catalogue

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HDFC projection b-z,v-i





SW 3D image of RC catalogue



SH 6D image of RC catalogue



SH 6D image of RC catalogue

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Conclusion

To sum up there is a list of potential advantages of cognitive DDDS systems compared to traditional DS systems:

- 1. Huge volumes of multidimensional data can be presented simultaneously.
- 2. The operator when dealing with cognitive image is not influenced by outer models, what in turn allow to use systems in case of a deep a priory uncertainty.
- 3. Existing data sets and archives can be used more successful.
- 4. Aesthetically attractive images and ability to operate on them like in multidimensional space allow researcher to utilize his knowledge in connection with boosted descriptive imagination.



This phenomena in turn can inspire intuition for nontrivial decision and solutions.



